

Literacy

Knights and Dragon stories and poems
Writing a non-fiction book about castles
Labelling castles
Drama – hot seat knights
Instructions – recipes
Guided reading and individual readers
Letters and sounds Phase 3,4 and 5

Numeracy

Estimating and counting number
Ordering numbers to 20 and beyond
Counting in 2's, 5's and 10's
Repeating pattern towers
Word problems on a castle theme
2D and 3D shape castles
Dragon maths
Archery doubles, using addition to score archery
Finding corresponding subtraction fact
Measures – height of castle walls, length of scaling ladders, capacity of oil buckets, weight of catapult missiles

KUW

Castle building materials – wood, stone – properties, advantages, disadvantages
Parts of castles and their function
Castle life – banquets, jousting
Changing materials – bread
Investigation 'Which bread would make the best plate?'
Investigation 'How far do you have to pull bow string back to make the arrow fly the farthest?'
Investigation 'Which is the best material to use as catapult missile?'

Art/DT

Design and make swords and shields
Making a moving picture- jousting
Make dragon eggs
Design and build castles, boxes and bricks
Making catapults
Creating a simple tapestry square.

Phonics

Phase 2, 3 revise sounds, segment and blend to read and write.
Phase 4 consonant blends
Phase 5 split digraphs and alternative pronunciations.

PE

Gym – Medieval dances and games
Dragon dance
Outdoor – bats and balls, footballs

PSHE

To discuss right from wrong
Choosing a realistic goal
How to be brave
Knights motto – what could our mottos be?

Music

Understand a steady beat
Control a steady beat
Understand rhythm
Combine beat and rhythm
Copy and create rhythm patterns
Use beat and rhythm to accompany stories/songs

ICT

Draw and label castle
Modelling –build castle game,
I pads-create scenes – castle

Special Events

Topic starter afternoon

Trip to Hedingham castle with KS1

Medieval banquet

Easter Challenge Day

'Castles, knights and dragons

**Buttercup
Class**

