

# KS2 Curriculum 2014 - 15



## What lies beneath our feet - all KS2

- Visit to Flag Fen prehistoric site.
- Learning the chronology of prehistoric times
- Studying and explaining the changes that occurred in this era - including tools & weapons; food and farming.

## WW1 Remembrance

- Activities to mark the centenary of WW1.

## The Roman Empire and its impact on Britain

- Developing historical enquiry by using secondary and primary sources such as archaeological finds.
- Identifying, interpreting and explaining changes

## Bella Italia - all KS2

- Completing outstanding studies of Roman Britain.
- An in depth study of the country of Italy
- Location
- Place
- Human and physical geography

## Production - Years 3, 4 & 5

- Speaking and listening skills, such as singing, performing and drama.

## £5 Challenge - Year 6

- Exploring ways of making money to donate to charity.

## Ancient Egypt - Years 3 & 4

- An in depth study of this country and its ancient civilisation

## The Mayan Civilisation - Years 5 & 6

- An in depth study of this ancient Mexican civilisation
- Comparing this civilisation with those of ancient Britain

## Production - Year 6

- Speaking and listening skills, such as singing, performing and drama.

## On going learning

### Science Units - Years 3 & 4

- Working Scientifically
- Living things
- Rocks
- Light
- Forces & Magnets
- States of Matter
- Sound
- Electricity

### Science Units - Years 5 & 6

- Working Scientifically
- Living Things
- Properties & changes of materials
- Earth & Space
- Forces
- Evolution & Inheritance
- Light
- Electricity

### Modern foreign Languages

Years 3 & 4  
Italian

Years 5 & 6  
French

### Computing

Understanding and applying the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation

### RE

We will follow the Cambridgeshire Agreed Syllabus for RE

### Art & Design / Design Technology

Linked to Topics and will include:

- learning about great artists
- practising sketching and drawing skills.
- designing, making and evaluating projects